# 'Participation Personas'& Team IntroductionSession

#### **Gabrielle Aguilar van Gend**

[Netherlands Institute for Sounds & Vision] **Nadia Nadesan** [Platoniq]

### Agenda

01	02	03	
Welcome & introduction	Meeting your team	'Participation Personas' activity	
04		05	
Sharing & reflection		Final thoughts / insights	RE

Meeting your team A fictional but realistic character that represents a type of individual your organisation might engage with in a participatory / co-design context.

giphy.com/beeldengeluid

# Activity Approach

#### 1. ROLLING YOUR PERSONA

Each group will roll a 10-sided dice 3 times to complete a guiding narrative statement.

#### <mark>2. BUILDING YOUR</mark> PERSONA

### They will then fill out a worksheet with traits, skills, participation style, and a bonus secret tool/skill.

#### **3. SHARING &** REFLECTION

Each group will briefly share their persona and discuss with the room!

20 minutes



Your persona may not reflect your own role or background, but it will come to life through your combined experiences and unique perspectives!

### It's activity time

### Part 1. Rolling your persona

Part 2. Building your persona

Part 3. Sharing and Reflection

## Part 1. Rolling your persona

### It's activity time

# Part 2. Building your persona

Part 3. Sharing and Reflection

### It's activity time

# Part 1. Rolling your persona

Part 2. Building your persona

Part 3. Sharing and Reflection

What's one thing you'll take away from this exercise into your own participatory practice?

Which "secret tool / skill" would you most like to have at your organisation?

What does your persona reveal about the kinds of support people need to participate meaningfully?

### Thanks for your time & energy

**Gabrielle Aguilar van Gend** [Netherlands Institute for Sounds & Vision] **Nadia Nadesan** [Platoniq]